

# Curriculum Vitae

ANTONIO MENDOZA

## Lighting Artist



Bogotá - Colombia  
+(57) 318.708.3223  
tonio.3d@gmail.com

### Software

3D Studio Max	●●●●●●
Houdini	●●●●●●
Maya	●●●●●●
Vray	●●●●●●
Arnold	●●●●●●
Mantra	●●●●●●
Photoshop	●●●●●●
After Effects	●●●●●●
Nuke	●●●●●●

### Technical

Modeling	●●●●●●
Texturing	●●●●●●
Rigging	●●●●●●
Animation	●●●●●●
Lighting	●●●●●●
Shaders	●●●●●●
Rendering	●●●●●●
Composition	●●●●●●
Max Scripting	●●●●●●

### Referrals

Hernán Llano  
Senior FXTD en Framestore  
3d.hernan@gmail.com

Andrés Martínez  
Chair of the Benefits Committee at the VES  
verseit@yahoo.com

### Experience

2016  
Mompozt Studios  
Lighting Director

2015  
Luminous Box  
Co-Founder - Senior Lighting

2010  
Brash 3D Studios  
Production Director - Senior Lighting

2008  
Zerofractal Studios  
Production Director - Lighting

2001  
Artyca 3D Studios  
Director and Co-Founder



Reel  
<https://vimeo.com/141735224>



My Website  
<https://tonio3d.wixsite.com/3dportfolio>



Portfolio  
<http://tonio3d.blogspot.com.co/>



Contact  
+(57) 318.708.3223



My Career  
<https://www.linkedin.com/in/antonio-mendoza-84b84629/>



Some of my Life  
<https://www.facebook.com/antonio.mendoza.3323>

### Education

2012  
Computer Science. Introduction  
Stanford University Course. (On-line)

2008  
VRay Advanced Lighting  
Nask Digital

2000  
Civil Engineering  
Universidad del Norte

### Extra Skills

Experience with:

- HDRI Process
- Set Supervisor
- Production Director
- Personal Training
- Excellent team working

### Interests

- Football soccer
- Music
- VFX Movies
- Swimming
- Travel